

Symphony 6

The fastest film/video editing and finishing solutions



You're going places—literally and figuratively. Having the right video editing and finishing tools that move with you is crucial. With Symphony[®] 6, now available in a software-only version, you get a cost-effective, highly versatile solution that works with your existing hardware. And because it's now 64-bit, you can do even more, faster. For better performance, bundle it with an Avid[®] Nitris[®] DX interface or get the complete Symphony System to take on any challenge.

"As a finishing colorist, Symphony is the best. Everything I need is all in one to correct color, fix effects, trim shots—I can't do that in any other workflows out there."

Terence Curren

Colorist/Editor, AlphaDogs Life as We Know It, The Spiderwick Chronicles, Eagle Eye

Work the way you want

With Symphony, you can create in ways you never thought possible. Work with practically any media format—including stereoscopic 3D and 4:4:4—and integrate into any workflow. Edit faster using the Smart Tool, or make ultra-precise cuts with the powerful editing toolset. Work solo or experience a fully seamless collaborative workflow. Accelerate your editing with powerful Avid hardware options, or choose third-party options for more cost-effective I/O and monitoring. And take hands-on control over your editing, mixing, and color grading with Artist Series controllers.



Powerful editing and finishing in one

Stop sending your projects out for finishing. With Symphony, you get all the tools you need to keep work in-house, saving you time and money. It's also the only system that offers total conform from Media Composer[®]. Get a jump-start on dailies, screening raw footage directly—without transcoding. Mix and match formats, frame rates, resolutions, and more in real time. Find the best takes and clips fast with the Avid ScriptSync[®] and PhraseFind, powered by Nexidia, options. Get the look you want with secondary color grading tools. Gain creative speed with support for the Artist Color control surface. And deliver your final project using Universal Mastering with Nitris DX hardware.

Open for business

Symphony is now fully open, so you can work with the software standalone, or with your choice of Avid audio and video interfaces or third-party video interfaces, including those from AJA, Blackmagic Design, Bluefish444, Matrox, and MOTU. What's more, manufacturers can now create plug-ins using Avid Open I/O to have their hardware work with Symphony, so you'll have even more choices to come.

Choose your ideal setup

Avid offers three ways to get Symphony. If you work on high-profile projects, pair Symphony with Nitris DX to get the speed, flexibility, and workflows you need, including analog/digital, RGB 4:4:4, stereoscopic 3D, and accelerated Avid DNxHD[®] and/or AVC-Intra. If you need maximum power, get the complete Symphony System, which includes Symphony, Nitris DX, and your choice of high-performance Mac or PC workstation with a 64-bit OS. Or use the software standalone for on-the-go editing and finishing—it's an easy add to an existing setup if you've already got video hardware.





FEATURES

- Edit and finish with just Symphony software, with Symphony and a hardware interface, or as part of a complete Symphony System-all high-performance 64-bit solutions
- · Work on stereoscopic 3D projects with a comprehensive set of tools and workflows
- · Go from offline to finishing in seconds, with total conform from Media Composer
- · Finish in HD RGB 4:4:4 with powerful secondary color grading tools and support for Artist Color
- · Send projects out with consistency-in the highest quality-using Universal Mastering
- · Accelerate your storytelling with ultra-accurate ACE-certified editing tools and open workflows
- Directly access and edit RED/RED EPIC, QuickTime, ProRes, AVCHD,
- XDCAM, P2, and other file-based formats with AMA (Avid Media Access) · Capture, monitor, and output with accelerated Avid interfaces or third-party
- cards and devices · Mix and match formats, frame rates, resolutions, and more in real time-
- no rendering
- Experience real-time HD editing-in mastering quality-with Avid DNxHD and Avid DNxHD 444
- · Never lose assets with the industry's most reliable media management
- · Share projects and media for deadline-driven, real-time collaboration
- · Deliver on time and on budget, with tight integration into professional pipelines
- · Create studio-quality surround mixes in Symphony or import from Pro Tools®
- · Get the look, effects, and quality you want with powerful production tools
- Work on a Mac or PC

SYSTEM REQUIREMENTS

- Computer: Avid-gualified Mac or PC
- OS: Mac OS X Lion (64-bit) or Windows 7 Professional (64-bit)
- Memory: 4 GB of RAM (6+ GB or more recommended)
- · Graphics card: NVIDIA GeForce family, ATI Radeon family (as supported by Apple), or NVIDIA Quadro FX family (FX 560 or higher)*
- Internal hard drive: Minimum 80 GB 7200 rpm hard disk

* Full-screen playback requires a minimum of 128 MB of graphics memory

SUPPORTED MEDIA FORMATS AND RESOLUTIONS

 AVC-Intra 	- DV50
 AVCCAM 	DVCAM
 AVCHD 	 DVCPRO
 Avid DNxHD 	 DVCPRO50
 Avid DNxHD 444 	DVCPRO HD
 Canon XF 	 GFCAM
DV	HDCAM SR Lite
• DV25	 HD-RGB (709)

WHAT'S INCLUDED

Symphony (software only)

- Symphony software-Edit and finish HD, SD, and stereoscopic 3D material
- Avid DVD—Author DVD and Blu-ray discs
- Avid FX-Create and animate titles, effects, transitions, and more
- Boris Continuum Complete—Create stunning visual effects
- · Sorenson Squeeze-Optimize and deliver content for web or disc play
- EDL Manager—Export timecode metadata
- FilmScribe[™]—Export film metadata
- Log Exchange—Convert shot logs into ALE files
- MediaLog[™]—Manage logging and metadata
- User guides and other documentation

Symphony Artist Package (hardware/software bundle)

- Everything in Symphony software (above)
- Nitris DX
- One or two (optional) DNxHD and/or AVC-Intra chips (two chips maximum) Artist Color control surface
- · PCle Host Interface Board-Connects the interface to your computer
- Symphony System (hardware/software/computer bundle)

Everything in Symphony software (above)

- Nitris DX
- One or two (optional) DNxHD and/or AVC-Intra chips (two chips maximum)
- Artist Color control surface
- PCIe Host Interface Board-Connects the interface to your computer
- Your choice of an Apple Mac Pro (Dual Quad Core) or HP Z800 Workstation (second generation) computer

Please note that the Universal Mastering feature in Symphony is only available when used with Nitris DX. Additional DNxHD and AVC-Intra chips for Nitris DX are available for separate purchase.

- HDV NTSC
- PAL
- ProRes
- QuickTime (including Canon 5D/7D movies) • RED (.R3D)
- XDCAM EX XDCAM HD

Uncompressed SD

Uncompressed HD

 RED EPIC Stereoscopic 3D

• VC-1 XDCAM

For more information visit www.avid.com/symphony

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